

CASTLES AND CUMBRIA

AUTUMN 1&2

CLASS 2

Years 1/2

<p style="text-align: center;">M A T H E M A T I C S</p>	<p><u>Year 1 Mathematics (White Rose Maths)</u> PLACE VALUE (WITHIN 10) ADDITION AND SUBTRACTION (WITHIN 10) SHAPE</p> <p><u>Year 2 Mathematics (White Rose Maths)</u> PLACE VALUE ADDITION AND SUBTRACTION SHAPE</p> <p><u>Year 1 Mastering Number</u> Year 1 weeks 1-12</p> <p><u>Year 2 Mastering Number</u> Year 2 weeks 1-12</p>
<p style="text-align: center;">L I T E R A C Y</p>	<p><u>Fiction Key Texts</u> FANTASY STORIES</p> <p><u>Non-Fiction</u> INFORMATION TEXT</p> <p><u>Poetry</u> HARVEST</p>
<p>Spellings</p>	<p>Y1 SPELLINGS LINK TO LITTLE WANDLES PHONICS SCHEME Y2 SPELLING SHED</p>
<p>Phonics</p>	<p>LITTLE WANDLE PHONICS SCHEME</p>
<p>Reading practice</p>	<p>Year 1 Reading Practice linked to Phonics sessions focus Year 2 Guided reading</p>
<p style="text-align: center;">S C I E N C E</p>	<p><u>Autumn 1 -PLANTS - Introduce plants, including trees (CUSP Y1)</u></p> <ul style="list-style-type: none"> • Identify and name a variety of common plants, including garden plants, wild plants and trees and those classified as deciduous and evergreen. • Identify and describe the basic structure of a variety of common flowering plants, including roots, stem/trunk, leaves and flowers. <p><u>Autumn 2-MATERIALS -Uses of everyday materials (CUSP Y2)</u></p> <ul style="list-style-type: none"> • Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick/rock, and paper/cardboard for particular uses. • Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.
<p style="text-align: center;">R.E.</p>	<p><u>Cumbria Agreed Syllabus for RE</u></p> <p><u>Autumn 1-How do Muslims express their faith?</u></p> <p><u>Autumn 2-What are the messages of Christmas?</u></p>

<p>PSHE</p>	<p><u>CONRAM Life Education SCARF Scheme (Year 2)</u></p> <p><u>Autumn 1 - Me and my relationships</u></p> <ul style="list-style-type: none"> • <u>Our ideal classroom (1)</u> • <u>How are you feeling today?</u> • <u>Let's all be happy!</u> • <u>Being a good friend</u> • <u>Types of bullying</u> • <u>Don't do that!</u> <p><u>Autumn 2-Valuing Difference</u></p> <ul style="list-style-type: none"> • <u>What makes us who we are?</u> • <u>My special people</u> • <u>How do we make others feel?</u> • <u>When someone is feeling left out</u> • <u>An act of kindness</u> • <u>Solve the problem</u>
<p>Online Safety</p>	<p><u>Project Evolve (interlinked with our P.S.H.E Year 2 units)</u></p> <p>Autumn 1- Online relationships and online bullying</p> <p>Autumn 2 - Managing online information</p>
<p>C O M P U T I N G</p>	<p><u>Ilearn2 Computing (Year 1 units)</u></p> <p><u>Digital Art (Autumn 1)</u></p> <p>National Curriculum Content -. Use technology purposefully to create, organise and manipulate digital content.</p> <p><u>Introducing Programming (Autumn 2)</u></p> <p>National Curriculum Content -. Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions.</p> <p>Create and debug simple programs.</p> <p>Use logical reasoning to predict the behaviour of simple programs.</p>
<p>G E O G R A P H Y</p>	<p>Castles and Cumbria</p> <p>Our local area</p> <p>mapping and fieldwork, human and physical features</p> <p>Countries of the UK</p> <p>INVESTIGATE PLACES</p> <ul style="list-style-type: none"> • Ask and answer geographical questions (such as: What is this place like? What or who will I see in this place? What do people do in this place?). • Identify the key features of a location in order to say whether it is

a city, town, village, coastal or rural area

- Use world maps, atlases and globes to identify the United Kingdom and its countries
- Use simple fieldwork and observational skills to study the geography of the school and the key human and physical features of its surrounding environment
- Use aerial images and plan perspectives to recognise landmarks and basic physical features
- Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.

INVESTIGATE PATTERNS

- Identify land use around the school.

COMMUNICATE GEOGRAPHICALLY

- **key human features**, including: city, town, village, factory, farm, house, office and shop.
- **key physical features**, including: beach, coast, forest, hill, mountain, ocean, river, soil, valley, vegetation and weather
- Devise a simple map; and use and construct basic symbols in a key. Use simple grid references (A1, B1)
- Use compass directions (north, south, east and west) and locational language (e.g. near and far) to describe the location of features and routes on a map

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History

Introduction Fortnight

UNDERSTAND CHRONOLOGY

- Recount changes that have occurred in their own lives as part of transition

Castles and Cumbria

Significant historical events, people, places in our locality - Border Reivers

Investigate and interpret the past

- Observe or handle evidence to ask questions and find answers to questions about the past.
- Ask questions such as: What was it like for people? What happened? How long ago?
- Use artefacts, pictures, stories, online sources to find out about the past.
- Identify some of the different ways the past has been represented.

Build an overview of world history

- Describe historical events.
- Recognise that there are reasons why people in the past acted as they did.

Understand chronology

- Place events and artefacts in order on a time line.
- Use dates where appropriate.

Communicate historically

- Use words and phrases such as: a long time ago, recently, when my parents/carers were children, years, decades and centuries to describe the passing of time.
- Show an understanding of the concept of nation and a nation's history.
- Show an understanding of concepts such as civilisation, monarchy, and war and peace.

MUSIC

Cheranga Music Scheme (Year 1 of New Scheme v2)

Autumn 1 -My Musical Heartbeat

Autumn 2-Dance, Sing and Play!

Art and Design

Introduction fortnight - Our School

Drawing -Beth Krommes Y2

Develop ideas

- Respond to ideas and starting points
- Explore ideas and collect visual information.
- Explore different methods and materials as ideas develop.

Master techniques

- Draw lines of different sizes and thickness.
- Use a range of mark making tools.
- Show pattern and texture by adding dots and lines.

Take inspiration from the greats

- Describe the work of notable artist
- Use some ideas of artist studies to create piece.

Painting - Mondrian Y1

Develop ideas

- Respond to ideas and starting points
- Explore ideas and collect visual information.
- Explore different methods and materials as ideas develop.

Master techniques

- Use thick and thin brushes.
- Mix primary colours to make secondary.
- Refer colour wheels.

Take inspiration from the greats

- Describe the work of notable artist
- Use some ideas of artist studies to create piece

Design and Technology

Castles and Cumbria

Autumn 1

Food Y1 CUSP UNIT - Why are vegetables the best?

Master practical skills

- Cut, peel or grate ingredients safely and hygienically.
- Assemble or cook ingredients.
- Measure or weigh using measuring cups or electronic scales.

Design, make, evaluate and improve

- Design products that have a clear purpose and an intended user.
- Make products, refining the design as work progresses.
- Evaluate products referring to purpose.

Autumn 2 -

Structures Y2 CUSP UNIT -Construction - How strong is a piece of paper?

Dame Zaha Mohammad Hadid (1950 - 2016)

Master practical skills

- Cut materials safely using tools provided.

	<ul style="list-style-type: none"> • Measure and mark out to the nearest centimetre. • Demonstrate a range of cutting and shaping techniques. • Demonstrate a range of joining techniques. <p>Design, make, evaluate and improve</p> <ul style="list-style-type: none"> • Design products that have a clear purpose and an intended user. • Make products, refining the design as work progresses. <ul style="list-style-type: none"> • Evaluate products referring to purpose.
P.E.	Autumn 1 -Gymnastics (coach led) and Fitness
Visits	Autumn 2 - Dance (coach led) and Gymnastics Carlisle Castle and Tullie House (Border Reivers)